



Konstantin Kulik

MASTER'S STUDENT MEDIA INFORMATICS

Brunnleite 9, 93152 Nittendorf, Germany - born May 3, 1998

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Experience

Nara Institute of Science and Technology

Ikoma, Nara, Japan

RESEARCH ASSISTANT IN THE LABORATORY "INTERACTIVE MEDIA DESIGN" IN THE DEPARTMENT OF INFORMATION SCIENCE

April 2022 - March 2023

- Developing an AR system for supporting assembly and maintenance tasks
- Working with the Microsoft HoloLens, Microsoft Mixed Reality Toolkit, and C#
- Supporting in conducting user studies
- Discuss solutions with lead professor and team

NicheLabs (Pvt) Ltd

Colombo, Sri Lanka

INTERNSHIP AS A FULL STACK DEVELOPER

January 2022 - February 2022

- Internship abroad as part of the "Leadership Development Experience" offered by AIESEC
- Independently learn and apply frameworks such as React.js, Node.js, GraphQL and MongoDB
- Implementing features in an internal software project
- Restructuring APIs, fixing bugs, and redesigning in an ongoing client project

Froot Media AG

Regenstauf, Germany

JUNIOR WEB DEVELOPER

October 2021 - December 2021

- Reviewing and processing maintenance tickets
- Server management and administration support
- Processing of prioritized web projects
- Assistance/support of customers in technical administration

Omniga GmbH & Co.KG

Regensburg, Germany

PROFESSIONAL IN SOFTWARE DEVELOPMENT & QUALITY

November 2020 - September 2021

- Explorative and structured testing of features and products
- Support in projects using various test procedures and methods
- Reporting of test results to software developers and stakeholders
- Continuous maintenance and optimization of test scripts

Omniga GmbH & Co.KG

Regensburg, Germany

PROFESSIONAL IN CUSTOMER-RELATIONSHIP-MANAGEMENT

October 2019 - October 2020

- Conception, creation and optimization of newsletter campaigns along the customer life cycle with the tool Emarsys
- Independent editing of digital images and creation of advertising materials in Adobe programs
- Creation of sales-boosting texts for newsletters and target group-oriented online marketing campaigns
- Evaluation of the performance of own campaigns and derivation of improvement potentials together in the team

Omniga GmbH & Co.KG

Regensburg, Germany

ASSISTANT IN PRODUCT MANAGEMENT

March 2018 - September 2019

- Control and sending of newsletters to customers and former customers
- Creation of HTML newsletter templates
- Selection, editing and maintenance of digital image material for promotions, newsletters, website and cooperation with advertising partners
- Close cooperation with the product team as well as support of the product management in the daily business (new features, reporting, updates on the website and in apps, creation of tutorials)
- Compilation of digital image material for an electronic program guide

University of Regensburg

Regensburg, Germany

TUTOR FOR THE COURSE "INTRODUCTION TO COMPUTER SCIENCE AND MEDIA INFORMATICS"

October 2017 - March 2018

- Leading one of several exercise classes
- Supporting the professor in the preparation of exercises
- Supporting the professor in the preparation and correction of the final exam
- Supervision during the exam

Education

Nara Institute of Science and Technology

SPECIAL RESEARCH STUDENT AND SPECIAL AUDIT STUDENT

Semester abroad

Ikoma, Nara, Japan

April 2022 - March 2023

University of Regensburg

M.Sc. MEDIA INFORMATICS

Pending, prospective Grade Point Average (German): 1,7

Regensburg, Germany

October 2019 - Current

University of Regensburg

B.A. MEDIA INFORMATICS & INFORMATION SCIENCE

Grade Point Average (German): 1,9

Regensburg, Germany

October 2016 - May 2020

Goethe-Gymnasium Regensburg

GENERAL UNIVERSITY ENTRANCE QUALIFICATION / HIGH SCHOOL

Grade Point Average (German): 2,2

Regensburg, Germany

September 2008 - June 2016

Skills

Qualifications	Software development, web development, UX-/UI design, project management, image editing
Tools	Microsoft Office, Github/Gitlab, Visual Studio, Android Studio, Unity, Adobe Photoshop
Programming languages	Java, Python, C, C#, SQL, XML, HTML, CSS, JavaScript, PHP, React.js
Languages	German (native language), English (fluent, C2), Russian (intermediate)
Driving license	German Class B

IT-Projects

Online Remote Usability Method Guider

WEBSITE

Knowledge and methodology platform for remote studies

Electronic Budget Book

ANDROID APP

Mobile application for the Android platform for maintaining an electronic budget book

Flappy Dragon

COMPUTER GAME

Jump-&-Run video game developed with Unity

Konstantin Games

WEBSHOP FÜR VIDEOSPIELE

Webshop realized with PHP and MariaDB (including customer login feature)